Basic Components in SAM

Client: A process that has data packets to send.

Sequencer: Serialize data packets sent to the group

Commit Server: Store the ordering information for each data packet.

Data Server: Store data packets.

Checkpoint Server:

Do message consolidation.

Logical concept only.

Unique Data Packet ID (e.g. Process ID + seq) Unique Process ID Assumptions:



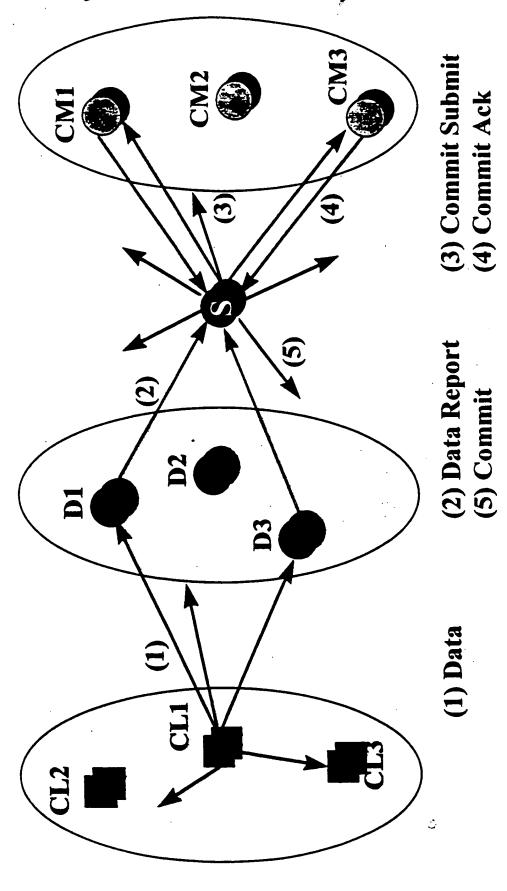








Sending a Data Packet in SAM



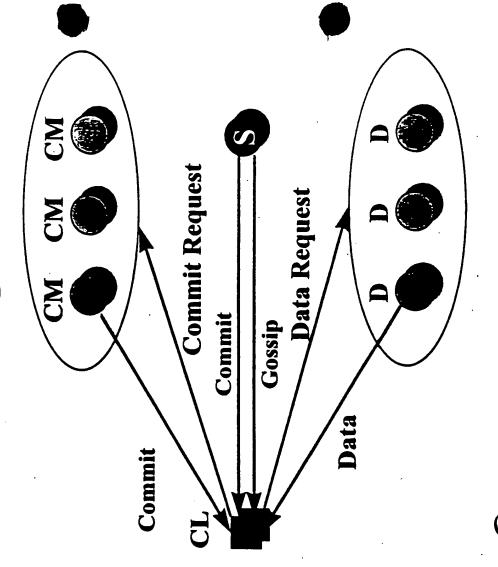
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(18) (in-browed)

Asynchronous Communication AND Total Ordering?

- Deliver pkts in order of commit number (continuous!)
- If a pkt is missing, get its pkt ID from commit servers, then get the pkt from data servers.
- Guanranteed atomicity and total ordering! No need to get response from other clients.



FIGZ (informal)